

VERSATILITY RANCH HORSE - REINING

Lacey Lindsay
SHOW: Crown Fall Show
CLASS: Open 228
DATE: 10-6-18

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		Stop	3/2 L	Stop	3/2 R	S/B 1/4 RLO	ULO	Stop								
1	375	PENALTY		1/1										1/2	108	
		CONTENT	0	0	0	0	0	0	0	0	-1/2					
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Lacey Lindsay

JUDGE'S SIGNATURE: *Jerry Rippe*

Lacey Lindsay
SHOW: Crown Fall Show
CLASS: Nov-Pro 229
DATE: 10-6-18

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
<small>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>																
Tie-Breaker																
Maneuver Description		Stop 3/2 L Stop 3/2 R S/B 4 RLO LLO Stop														
1	867	PENALTY													71	
		CONTENT	0	+1/2	-1	+1/2	+1/2	+1/2	0	0						
2	390	PENALTY													68.5	
		CONTENT	-1/2	0	0	0	+1/2	0	0	-1/2						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Lacey Lindsay

JUDGE'S SIGNATURE: [Signature]

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION



VERSATILITY RANCH HORSE - REINING

Lacey Lindsay

SHOW: *Crown Fall Show*

CLASS: *Inter. Nov-Pro 230*

DATE: *10-6-18*

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		<i>Stop 3/2 L Stop 3/2 R S/B4 RLO LLO Stop</i>													
1	315	PENALTY												67	
		CONTENT	<i>-1/2</i>	<i>-1/2</i>	<i>-1/4</i>	<i>-1/4</i>	<i>-1</i>	<i>0</i>	<i>0</i>	<i>0</i>					
2	384	PENALTY					<i>2</i>						2	64.5	
		CONTENT	<i>0</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>0</i>	<i>-1</i>					
3	391	PENALTY								<i>15</i>			6	65.5	
		CONTENT	<i>+1/2</i>	<i>0</i>	<i>0</i>	<i>0</i>	<i>+1/2</i>	<i>0</i>	<i>0</i>	<i>+1/2</i>					
4	410	PENALTY				<i>1/2</i>				<i>2</i>			<i>4 1/2</i>	<i>59</i>	
		CONTENT	<i>-1</i>	<i>-1</i>	<i>-1/2</i>	<i>-1</i>	<i>-1/2</i>	<i>-1</i>	<i>-1</i>	<i>-1/2</i>					
5	305	PENALTY						<i>2</i>	<i>2</i>					<i>DQ</i>	<i>OP</i>
		CONTENT	<i>0</i>	<i>+1/2</i>	<i>-1</i>	<i>-1/2</i>	<i>+1/2</i>	<i>-1 1/2</i>	<i>-1 1/2</i>	<i>-1/2</i>					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): *Lacey Lindsay*

JUDGE'S SIGNATURE: *[Signature]*

Lacey Lindsay
SHOW: Crown Fall Show
CLASS: limited Novice 231
DATE: 10-6-18

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Stop	3/2 L	Stop	3/2 R	S/B 1/4	RLO	ULO	Stop						
1	365	PENALTY		2									2	18.5	
		CONTENT	0	-1/4	0	+1/2	+1/2	0	0	0					
2	393	PENALTY												71	
		CONTENT	-1	+1/2	0	-1/2	+1/2	+1/2	-1/2	-1/2					
3	374	PENALTY							1				1	70	
		CONTENT	0	0	0	-1/2	+1/2	0	-1/2	+1/2					
4	390	PENALTY							1				1	63	
		CONTENT	0	0	0	0	-1/2	0	-1/2	0					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Lacey Lindsay

JUDGE'S SIGNATURE:

Lacey Lindsay
SHOW: Crown Fall Show
CLASS: Open Junior 232
DATE: 10-6-18

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Stop	3/2 L	Stop	3/2 R	S/B 1/4 RLO	ULO	Stop						
1	373	PENALTY					1/2	2				5	62	
		CONTENT	0	0	-1/2	-1/2	0	-1	-1/2	-1/2				
2	362	PENALTY					2	2				4	64	
		CONTENT	0	-1/2	-1/2	0	-1/2	0	0	-1/2				
3	361	PENALTY						OP 2				2	65	OP
		CONTENT	0	-1/2	-1/2	-1/2	0	0	-1	-1/2				
4	397	PENALTY										0	68	
		CONTENT	-1/2	0	-1	0	0	-1/2	0	0				
5	374	PENALTY											70	
		CONTENT	+1/2	0	0	-1/2	0	0	0	0				
6	303	PENALTY						1	2			4	64.5	
		CONTENT	+1/2	-1/2	0	0	-1/2	-1/2	-1/2	0				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED): Lacey Lindsay

JUDGE'S SIGNATURE: [Signature]

AQHA

AMERICAN QUARTER HORSE ASSOCIATION



VERSATILITY RANCH HORSE - REINING

Lacey Lindsay

SHOW: <i>Crown Fall Show</i>
CLASS: <i>Novice Reiner 233</i>
DATE: <i>10-6-18</i>

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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker																
Maneuver Description																
			<i>Stop</i>	<i>3/2 L</i>	<i>Stop</i>	<i>3/2 R</i>	<i>S/B 1/4 RLO</i>	<i>LO</i>	<i>LO</i>	<i>Stop</i>						
		PENALTY		<i>OP</i>		<i>OP</i>		<i>0</i>	<i>0</i>							
		CONTENT	<i>-1/2</i>	<i>-1</i>	<i>-1</i>	<i>-1</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>				<i>110</i>	<i>416.5</i>	<i>OP</i>
		PENALTY			<i>OP</i>			<i>1/2</i>	<i>1/2</i>							
		CONTENT	<i>-1 1/2</i>	<i>-1</i>	<i>-1 1/2</i>	<i>-1</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1</i>				<i>5</i>	<i>31.5</i>	<i>OP</i>
		PENALTY			<i>2</i>	<i>OP 1/2</i>		<i>3/2</i>	<i>2</i>	<i>OP</i>						
		CONTENT	<i>0</i>	<i>-1/2</i>	<i>0</i>	<i>-1 1/2</i>	<i>0</i>	<i>-1</i>	<i>-1 1/2</i>	<i>-1</i>				<i>9.5</i>	<i>55</i>	<i>OP</i>
		PENALTY						<i>2</i>	<i>2</i>							
		CONTENT	<i>-1</i>	<i>0</i>	<i>-1</i>	<i>0</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1/2</i>	<i>-1 1/2</i>				<i>1</i>	<i>21</i>	
		PENALTY							<i>2</i>							
		CONTENT	<i>0</i>	<i>-1/2</i>	<i>-1/2</i>	<i>0</i>	<i>0</i>	<i>0</i>	<i>0</i>	<i>0</i>				<i>2</i>	<i>61</i>	
		PENALTY	<i>OP</i>	<i>OP</i>	<i>OP</i>	<i>OP</i>	<i>OP</i>	<i>1</i>	<i>OP</i>	<i>OP</i>						
		CONTENT	<i>-1 1/2</i>	<i>-1 1/2</i>	<i>-1 1/2</i>	<i>-1 1/2</i>	<i>0</i>	<i>-1/2</i>	<i>0</i>						<i>40</i>	
		PENALTY		<i>OP</i>	<i>2</i>	<i>OP</i>		<i>2 1/2</i>	<i>1</i>							
		CONTENT	<i>-1/2</i>	<i>-1 1/2</i>	<i>-1 1/2</i>	<i>-1 1/2</i>	<i>0</i>	<i>-1</i>	<i>-1</i>	<i>0</i>				<i>8</i>	<i>56</i>	
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): *Lacey Lindsay*

JUDGE'S SIGNATURE: *Lacey Lindsay*

Lacey Lindsay
SHOW: COWN Fall Show
CLASS: Home-Adult 234
DATE: 10-6-18

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
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<p>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</p>																
Tie-Breaker																
Maneuver Description		<u>Stop 3/2 L Stop 3/2 R S/B4 RLO LLO Stop</u>														
1	363	PENALTY					2	12	25	2				11	51.5	
		CONTENT	0	0	0	-1	-1/2	-1/2	-1/2	-1						
2	388	PENALTY					8							8	57	
		CONTENT	0	0	0	0	-1/2	-1/2	-1/2	-1/2						
3	381	PENALTY					2	2						4	66.5	
		CONTENT	0	0	0	0	-1/2	0	0	0						
4	382	PENALTY					2	2						4	66.5	
		CONTENT	0	0	-1/2	0	0	-1	0	0						
5	376	PENALTY						2						2	67	
		CONTENT	0	0	0	0	-1/2	-1/2	0	0						
6	394	PENALTY												0	69.5	
		CONTENT	-1	-1/2	-1	-1	-1/2	-1/2	0	-1						
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Lacey Lindsay

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - REINING

Lacey Lindsay
SHOW: Crown Fall Show
CLASS: Yearling 14-18 235
DATE: 10-6-18

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#		MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
			1	2	3	4	5	6	7	8	9	10				
			Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker																
Maneuver Description			Stop 3/2 L	Stop 3/2 R	S/B 1/4 RLO	ULO	Stop									
1	304	PENALTY												2 hands	DQ	DQ 2 hands
		CONTENT	-1/2	-1/2	0	-1/2	-1									
2	307	PENALTY						6						6	62	
		CONTENT	0	0	-1/2	0	-1/2	-1	0	0						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Lacey Lindsay

JUDGE'S SIGNATURE: [Signature]

AQHA

AMERICAN QUARTER HORSE ASSOCIATION



VERSATILITY RANCH HORSE - REINING

Lacey Lindsay

SHOW: Crown Fall Show

CLASS: 13 + under 230

DATE: 10-6-18

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Stop	3/2 L	Stop	3/2 R	S/B	R/L	O	L/O	Stop				
1	368	PENALTY 2	5/8 OP	2			1	13				24	39	
		CONTENT -1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1					
2	366	PENALTY	0				1/2	3				3 1/2	103.5	
		CONTENT 0	-1/4	0	0	0	-1/2	-1/2	-1/2					
3	381	PENALTY										0	68	
		CONTENT 0	-1/2	-1/2	0	0	-1/2	-1/2	0					
4	371	PENALTY						1				1	61	
		CONTENT 0	-1/4	-1/2	0	0	0	0	-1					
5	316	PENALTY											68	
		CONTENT -1/2	-1/2	0	-1/4	0	0	-1/4	-1/2					
6	783	PENALTY											100.5	
		CONTENT 0	0	-1/2	0	0	0	-1/4	-1/2					
7	377	PENALTY					22	413				11	58	
		CONTENT -1/2	-1/2	-1	+1/2	+1/2	-1/2	-1/2	0					
8	312	PENALTY						1				1	65	
		CONTENT -1/2	-1	-1/2	-1	0	-1/2	0	-1/2					

JUDGE'S NAME (PRINTED): Lacey Lindsay

JUDGE'S SIGNATURE: [Signature]