

Wayne Miller

SHOW: COWN Fall Show
CLASS: Non Pro 201
DATE: 10-6-18

VERSATILITY RANCH HORSE - RANCH COW WORK

<p>1 Point Penalties: A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position S - Slipping rein T - Failure to drive cow past middle marker on first turn</p> <p>2 Point Penalties: A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned C - Failure to catch</p>	<p>3 Point Penalties: E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage</p> <p>5 Point Penalties: A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete I - Illegal catch at end of run J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>DQ: A - Abuse B - Lameness G - Illegal equipment N - Improper western attire D - Disrespect or misconduct F - Fall of horse/rider</p>
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W/O	#	RUN CONTENT										PENALTIES				SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	TOTAL		
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY						
				L	R	L	R	TRACK & RATE	STOP & HOLD								
Tie-Breaker																	
		PENALTY															
		CONTENT	0	0	0	1/2	1/2	-1			0	0					
1	200	PENALTY															
		CONTENT	1/2	0	0	0	1/2	0		0	0	0					
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): Wayne Miller

JUDGE'S SIGNATURE: WAM

Wayne Moller

SHOW: COWN Fall Show

CLASS: Trn WP 238

DATE: 10-6-18

VRH - LIMITED RANCH COW WORK (Amateur)

<p>1 Point Penalties: A - Loss of working advantage P - Working out of position S - Slipping rein</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>DQ: A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider; run ends N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL			
		BOXING			DRIVE			BOXING								
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY								
Tie-Breaker																
1	391	PENALTY				1A										
		CONTENT	1/2	0	0	1/2	0	1/2	1/2	0	0			62		
2	389	PENALTY														
		CONTENT	1/2	0	0	1/2	0	1/2	0	1/2	0	5	5	67		
3	393	PENALTY					OP-1									
		CONTENT	1/2	1/2	0	1/2	0	0	1/2	1/2	0	1A	1	70 69 1/2	OP-	
4	400	PENALTY				1A										
		CONTENT	1/2	1/2	1/2	1	1	1	1/2	1/2	1/2		1	60		
5	388	PENALTY														
		CONTENT	1/2	1/2	0	1/2	0	0	0	0	0			71 1/2		
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Wayne Moller

JUDGE'S SIGNATURE: WAM



Wayne Miller

SHOW: <i>Crown Fall Show</i>
CLASS: <i>L10 NR 204</i>
DATE: <i>10-6-18</i>

VRH - LIMITED RANCH COW WORK (Amateur)

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> A - Loss of working advantage P - Working out of position S - Slipping rein <p>3 Point Penalties:</p> <ul style="list-style-type: none"> K - Knocking down the cow without having a working advantage L - Losing a cow while boxing <p>5 Point Penalties:</p> <ul style="list-style-type: none"> B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class <p>DQ:</p> <ul style="list-style-type: none"> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider; run ends N - Improper western attire
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP	
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL			
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY						
<small>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>																
		Tie-Breaker														
		PENALTY														
		CONTENT	0	0	0	+1/2	0	0	-1/2	-1/2	0				60.5	
		PENALTY														
		CONTENT	+1/2	0	0	0	0	0	+1/2	0	+1/2				57.5	
		PENALTY														
		CONTENT	0	+1/2	+1/2	0	0	0	+1	+1	0				75	
		PENALTY														
		CONTENT	-1/2	0	0	-1/2	0	+1/2	-1	0	-1/2		4		63	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0				57.5	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Wayne Miller

JUDGE'S SIGNATURE: WAM



Wayne Miller

SHOW:	CROWN Fall Show
CLASS:	Open 20-35
DATE:	10-6-18

VRH - LIMITED RANCH COW WORK (Amateur)

<p>1 Point Penalties: A - Loss of working advantage P - Working out of position S - Slipping rein</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>DQ: A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider, run ends N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP	
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL			
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY						
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		Tie-Breaker														
		PENALTY														
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	0				70 1/2	
		PENALTY														
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	0				73	
		PENALTY				1A										
		CONTENT	-1/2	0	0	-1/2	0	0	0	0	-1		1		68	
		PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	+1/2				73 1/2	
		PENALTY									1P					
		CONTENT	-1/2	-1/2	0	-1/2	-1	0	-1	-1	0		1		64 1/2	
		PENALTY														
		CONTENT	-1/2	-1/2	0	-1	-1/2	0	-1/2	-1/2	-1/2				72 1/2	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Wayne Miller

JUDGE'S SIGNATURE: WAM



Wayne Miller

SHOW:	COWN Fall Show
CLASS:	Non Pro Jr 200
DATE:	10-6-18

VRH - LIMITED RANCH COW WORK (Amateur)

<p>1 Point Penalties: A - Loss of working advantage P - Working out of position S - Slipping rein</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>DQ: A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider; run ends N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP			
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL					
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY								
Tie-Breaker																		
1	252	PENALTY									A					1	70	
		CONTENT	1/2	0	0	1/2	0	0	0	0	0							
2	250	PENALTY				1A/1A										2	61	
		CONTENT	-1/2	-1/2	0	-1	0	-1/2	-1/2	-1/2	-1/2							
3	255	PENALTY									3L					3	62	
		CONTENT	1/2	1/2	0	1/2	1/2	0	-1	0	0							
4	260	PENALTY									3L					3	63 1/2	
		CONTENT	-1/2	-1/2	0	0	0	0	-1	-1	-1/2							
5	258	PENALTY									1A					1	69 1/2	
		CONTENT	1/2	1/2	0	0	0	0	1/2	0	0							
6	270	PENALTY									3L/1A					4	63 1/2	
		CONTENT	-1/2	0	0	-1	0	0	-1	0	0							
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): Wayne Miller

JUDGE'S SIGNATURE: WAM



Wayne Miller

SHOW: COWN FALL SHOW
 CLASS: Novice 2017
 DATE: 10-6-18

NOVICE/YOUTH COW WORK

- 1 Point Penalties:**
- Loss of working advantage
 - Working out of position
 - Slipping rein
- 3 Point Penalties:**
- Knocking down the cow without having a working advantage
 - Losing a cow while boxing
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Turning tail
 - Repeated blatant disobedience
 - Schooling after entering the arena prior to calling for cow
 - Schooling horse between cows, if new cow is awarded
 - Failure to attempt any part of the class
- DQ:**
- Lameness
 - Abuse
 - Illegal equipment
 - Disrespect or misconduct
 - Improper western attire
 - Fall horse/rider; run ends; credit will be given for work done

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker									
	304		PENALTY						
			CONTENT	1/2	0	0	1/2		51 3
	328		PENALTY						
			CONTENT	0	1/2	0	1/2		60 5
	328		PENALTY						
			CONTENT	1/2	1/2	1/2	0		70 2
	360		PENALTY						
			CONTENT	0	1/2	0	1/2		70 4
	328		PENALTY						
			CONTENT	1/2	1/2	1/2	1/2		70 1
	296		PENALTY						
			CONTENT	1/2	1/2	0	0		68 6
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						

JUDGE'S SIGNATURE: WAM



Wayne Miller

SHOW:	COWN Fall Show
CLASS:	2-2-500
DATE:	10-6-18

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
- Repeated blatant disobedience
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

DC:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall horse/rider; run ends; credit will be given for work done

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
			BOXING MANEUVERS						
Tie-Breaker			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
			PENALTY						
	490		CONTENT	1 1/2	2 1/2	0	1 1/2		7 1/2
			PENALTY	1					
	450		CONTENT	-1/2	0	0	0	1	6 1/2
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						

JUDGE'S SIGNATURE: Wayne Miller



Wayne Miller

SHOW: COWN Fall Show

CLASS: Boarder 209

DATE: 10-6-18

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
- Repeated blatant disobedience
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall horse/rider; run ends; credit will be given for work done

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker									
1	372		PENALTY						
			CONTENT	1/2	0	0	1/2		71
6	983		PENALTY						
			CONTENT	0	1/2	0	0		69 1/2
3	356		PENALTY						
			CONTENT	1	1	1	1		74
4	358		PENALTY						
			CONTENT	1/2	0	1/2	1/2		71 1/2
5	351		PENALTY	1/2					
			CONTENT	0	0	0	0		69
6	352		PENALTY						
			CONTENT	1	1	1 1/2	1		73 1/2
5	352		PENALTY						
			CONTENT	1 1/2	1 1/2	0	1 1/2		68 1/2
2	356		PENALTY						
			CONTENT	1 1/2	1 1/2	1 1/2	1 1/2		72
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						

JUDGE'S SIGNATURE: WAM