



# 101 / 201

Amelia King



**VERSATILITY RANCH HORSE - RANCH COW WORK**

SHOW: ADCO / COWN #2  
 CLASS: Non-Pro  
 DATE: 9/15/18

- 1 Point Penalties:**  
 A - Loss of working advantage  
 C - Using the corner or the end of the arena to turn the cow when going down the fence  
 E - Changing sides of arena to turn cow  
 L - For each length horse runs past cow  
 P - Working out of position  
 S - Slipping rein  
 T - Failure to drive cow past middle marker on first turn
- 2 Point Penalties:**  
 A - Going around the corner of the arena before turning cow  
 B - In an open field turn animal gets within 3 feet of the end fence before being turned  
 C - Failure to catch

- 3 Point Penalties:**  
 E - Exhausting or overworking the cow before circling or roping  
 H - Hanging up on the fence (refusing to turn)  
 K - Knocking down the cow without having a working advantage
- 5 Point Penalties:**  
 A - Failure to turn the cow both directions on the fence  
 B - Spurring or hitting in front of cinch at any time  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise  
 H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
 M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly  
 A - Turning tail  
 E - Repeated blatant disobedience  
 H - Leaving arena before run is complete  
 I - Illegal catch at end of run  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class
- DQ:**  
 A - Abuse  
 B - Lameness  
 G - Illegal equipment  
 N - Improper western attire  
 D - Disrespect or misconduct  
 F - Fall of horse/rider

W/O	#	RUN CONTENT											PENALTIES				SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	TOTAL		
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL						
		L	R	L	R	TRACK & RATE	STOP & HOLD											
Tie-Breaker																		
		PENALTY																
		CONTENT	0	+1/2	0	0	-1	0			0	+1/2	0					
1	784															70		
		PENALTY																
		CONTENT	-1/2	-1/2	0	-1	-1	-1/2			-1	0	-1/2					
2	835															65		
		PENALTY																
		CONTENT	0	-1/2	-1	-1	-1	-1/2			-1/2	+1/2	-1					
3	889														2	63		
		PENALTY																
		CONTENT	0	0	0	+1/2	0	0			0	-1	0					
4	876															69 1/2		
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

# 102/202

Amelia King



SHOW: ADCO / COWN #2  
 CLASS: Ind Ven Pro  
 DATE: 9/15/18

**VRH - LIMITED RANCH COW WORK (Amateur)**

<p><b>1 Point Penalties:</b>          A - Loss of working advantage          P - Working out of position          S - Slipping rein</p> <p><b>3 Point Penalties:</b>          K - Knocking down the cow without having a working advantage          L - Losing a cow while boxing</p> <p><b>5 Point Penalties:</b>          B - Spurring in front of cinch          C - Blatant disobedience          E - Use of either hand to instill fear/praise          H - Use of two hands (except in snaffle bit or hackamore) per maneuver          M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <p>A - Turning tail          E - Repeated blatant disobedience          J - Schooling after entering the arena prior to calling for cow          K - Schooling horse between cows, if new cow is awarded          N - Failure to attempt any part of the class</p> <p><b>DQ:</b>          A - Abuse          B - Lameness          D - Disrespect or misconduct          G - Illegal equipment          F - Fall of horse/rider; run ends          N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	3 POINTS	5 POINTS	TOTAL	SCORE	OP		
Tie-Breaker															
1	3341	PENALTY													
		CONTENT	-1 1/2	-1	-1/2	-1	0	-1/2	-1	-1	0			63 1/2	
2	335	PENALTY													
		CONTENT	-1	-1/2	0	-1	0	0	-1	-1	0			65 1/2	
3	865	PENALTY													
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0			71 1/2	
4	799	PENALTY													
		CONTENT	0	+1/2	0	0	0	+1/2	+1/2	0	0			72	
5	873	PENALTY													
		CONTENT	0	+1/2	0	-1	-1/2	+1/2	-1/2	-1/2	0			68 1/2	
6	891	PENALTY													
		CONTENT	0	0	0	0	+1/2	+1/2	0	0	0			70 1/2	
7	892	PENALTY													
		CONTENT	-1/2	0	0	+1/2	0	-1/2	-1/2	0	0			69	
8	791	PENALTY													
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	0			72 1/2	

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

#102/202

Amelia Kova



SHOW: <b>ADCO / COWN #2</b>
CLASS: <b>Inc Non Pro Cow'd</b>
DATE: <b>9/15/18</b>

**VRH - LIMITED RANCH COW WORK (Amateur)**

**1 Point Penalties:**  
 A - Loss of working advantage  
 P - Working out of position  
 S - Slipping rein

**3 Point Penalties:**  
 K - Knocking down the cow without having a working advantage  
 L - Losing a cow while boxing

**5 Point Penalties:**  
 B - Spurring in front of cinch  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise  
 H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
 M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

A - Turning tail  
 E - Repeated blatant disobedience  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class

**DQ:**  
 A - Abuse  
 B - Lameness  
 D - Disrespect or misconduct  
 G - Illegal equipment  
 F - Fall of horse/rider; run ends  
 N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Tie-Breaker															
9	869	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1				90 1/2
10	965	PENALTY													
		CONTENT	+1/2	<del>+1/2</del> +1/2	+1/2	+1/2	+1/2	<del>+1/2</del> +1/2	+1/2	0	0				73 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_



#204  
Amelia King

SHOW: <b>ADCO / COWN #2</b>
CLASS: <b>Limited Non Pro</b>
DATE: <b>9/15/18</b>

### VRH - LIMITED RANCH COW WORK (Amateur)

<p><b>1 Point Penalties:</b>          A - Loss of working advantage          P - Working out of position          S - Slipping rein</p> <p><b>3 Point Penalties:</b>          K - Knocking down the cow without having a working advantage          L - Losing a cow while boxing</p> <p><b>5 Point Penalties:</b>          B - Spurring in front of cinch          C - Blatant disobedience          E - Use of either hand to instill fear/praise          H - Use of two hands (except in snaffle bit or hackamore) per maneuver          M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <p>A - Turning tail          E - Repeated blatant disobedience          J - Schooling after entering the arena prior to calling for cow          K - Schooling horse between cows, if new cow is awarded          N - Failure to attempt any part of the class</p> <p><b>DQ:</b>          A - Abuse          B - Lameness          D - Disrespect or misconduct          G - Illegal equipment          F - Fall of horse/rider; run ends          N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	3 POINTS	5 POINTS	TOTAL	SCORE	OP		
<b>Tie-Breaker</b>															
1	786	PENALTY													
		CONTENT	0	0	0	+1/2	0	0	0	+1/2	0			71	
2	899	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1			75 1/2	
3	869	PENALTY													
		CONTENT	+1	+1/2	0	+1/2	0	0	+1/2	+1/2	0			72	
4	868	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1	0	0	+1/2	+1/2	0			74	
5	878	PENALTY													
		CONTENT	0	0	+1/2	0	0	0	+1/2	+1/2	0			68 1/2	
6	900	PENALTY													
		CONTENT	+1	+1/2	+1/2	+1/2	0	+1/2	+1	+1	+1/2			76 1/2	
7	784	PENALTY													
		CONTENT	+1/2	0	0	0	+1/2	0	+1/2	0	0			69 1/2	
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_